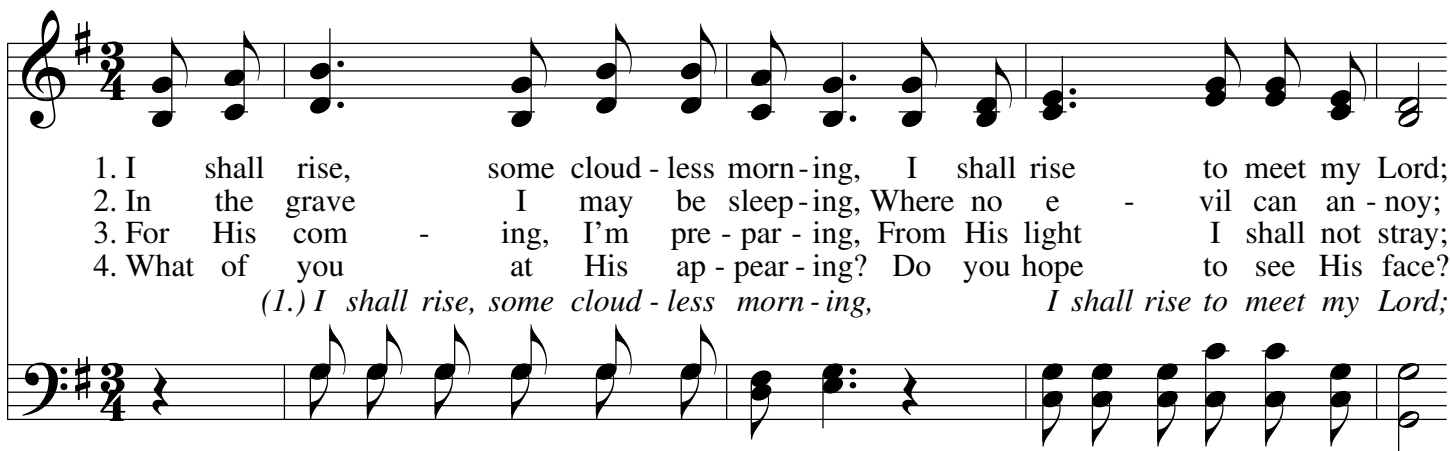


I Shall Rise

G



1. I shall rise, some cloud - less morn - ing, I shall rise to meet my Lord;
 2. In the grave I may be sleep - ing, Where no e - vil can an - noy;
 3. For His com - ing, I'm pre - par - ing, From His light I shall not stray;
 4. What of you at His ap - pear - ing? Do you hope to see His face?
(1.) I shall rise, some cloud - less morn - ing, I shall rise to meet my Lord;

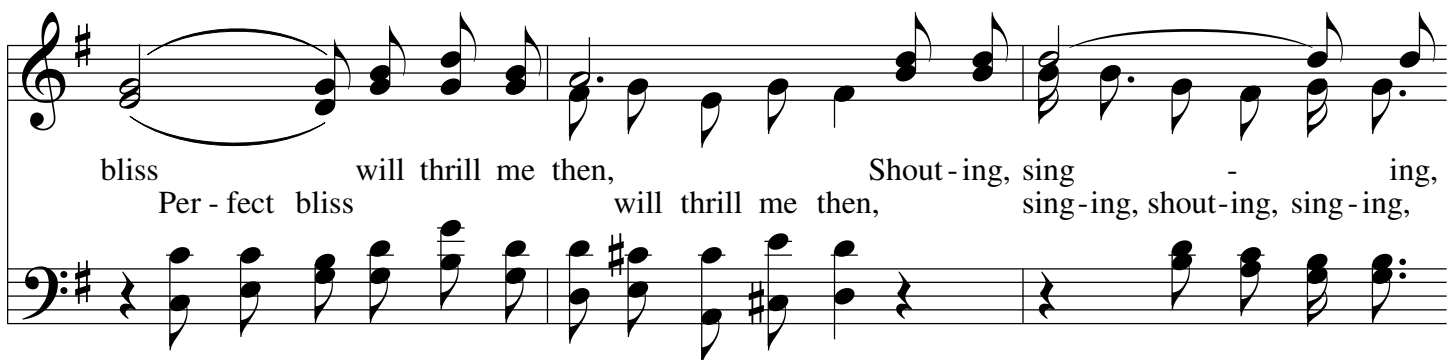


He will come with light a - dorn - ing, Come the faith - ful to re - ward.
 But, still safe in His true keep - ing, I shall rise on wings of joy.
 For His glo - ry I'd be shar - ing, When He comes on that great day.
 Or with all the lost ones, fear - ing, Try to find a hid - ing place.
He will come with light a - dorn - ing, Come the faith - ful to re - ward.

Refrain



I shall rise, shall rise to meet Him, Per - fect
 I shall rise, shall rise to meet Him rise to meet Him,



bliss will thrill me then, Shout - ing, sing - ing,
 Per - fect bliss will thrill me then, sing - ing, shout - ing, sing - ing,

I Shall Rise

The musical score is written for a two-part setting, likely for voice and piano. The key signature is one sharp (F#), and the time signature is 4/4. The melody is primarily in the treble clef, with a few notes in the bass clef. The lyrics are: "I shall greet Him, When He comes to earth a - gain. I shall greet Him, yes, when He comes". The score consists of two staves. The top staff is the melody, and the bottom staff is the accompaniment. The melody is written in a treble clef with a key signature of one sharp (F#). The accompaniment is written in a bass clef with a key signature of one sharp (F#). The melody is primarily in the treble clef, with a few notes in the bass clef. The lyrics are: "I shall greet Him, When He comes to earth a - gain. I shall greet Him, yes, when He comes". The score consists of two staves. The top staff is the melody, and the bottom staff is the accompaniment.

I shall greet Him, When He comes to earth a - gain.
I shall greet Him, yes, when He comes